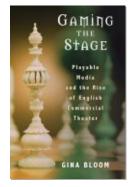


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Image Plates

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Figure 1. Games board (1581–1600). Made in Germany (probably Augsburg). Ebony and bone. Courtesy of the Victoria and Albert Museum.



Figure 2. Game board and pieces (1650–1747). Made in England, Netherlands, or Eger. Courtesy of the Victoria and Albert Museum.

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Figure 3. Joseph Moxon, *The Use of the Astronomical Playing-Cards* (1676). © The Trustees of the British Museum.



Figure 4. *Grammatical Cards* (London, 1676). © The Trustees of the British Museum.

Facing page:

Figure 5. (*top*) *Royal and Ecclesiastical Gamers* (c. 1609), by Thomas Cockson. Private Collection/Bridgeman Images.

Figure 6. (*bottom*) Francis Barlow, "Popish Plot," part of pack of fifty-two playing cards depicting four "popish" plots: the Spanish Armada, Dr Parry's Plot, the Gunpowder Plot, and the Popish Plot (London, 1679). Courtesy of the Victoria and Albert Museum.







Figure 7. From a complete pack of playing cards, by Augustine Ryther (London, 1590). © The Trustees of the British Museum.

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Figure 8. Robert Morden, *Nottingham Sh.* and *Suffolk* (London, 1676). Folger Library call nps. ART 265507 and ART 265508, respectively. By permission of the Folger Shakespeare Library.

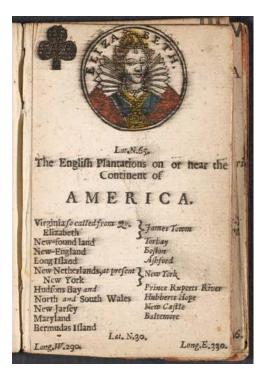


Figure 9. From *Geographical Cards* (London: F. H. van Hove, 1675). © The Trustees of the British Museum.



Figure 10. Print; playing card. From the incomplete pack of Henry Winstanley's *Geographical Cards of the World* (London; 1675–6). © The Trustees of the British Museum.



Figure 11. Frontispiece to Charles Cotton, *The Compleat Gamester* (London, 1674). By permission of the Huntington Library.



Figure 12. *Four Gentlemen of High Rank Playing Primero* by Master of the Countess of Warwick (c. 1567–9). The Right Hon. Earl of Derby/Bridgeman Images.



Figure 13. *Cardsharps in an Interior* (1656) by Aelbert Jansz. van der Schoor. Private collection. Photo © Rafael Valls Gallery, London, UK/Bridgeman Images.



Figure 14. *The Cardsharps* (c. 1595) by Michelangelo Merisi Caravaggio. Kimbell Art Museum, Fort Worth, Texas, USA/Bridgeman Images.



Figure 15. *The Cheat with the Ace of Clubs* by Georges de la Tour. Kimbell Art Museum, Fort Worth, Texas, USA/Bridgeman Images.

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Figure 16. Sketch of the Swan Theatre, after a drawing by Johan de Witt. In Aernout van Buchell, *Adversaria*, Universiteitsbibliotheek Utrecht, Ms. 842 (7 E 3), fol. 132r (c. 1592–1621). Courtesy of Universiteitsbibliotheek Utrecht Special Collections.

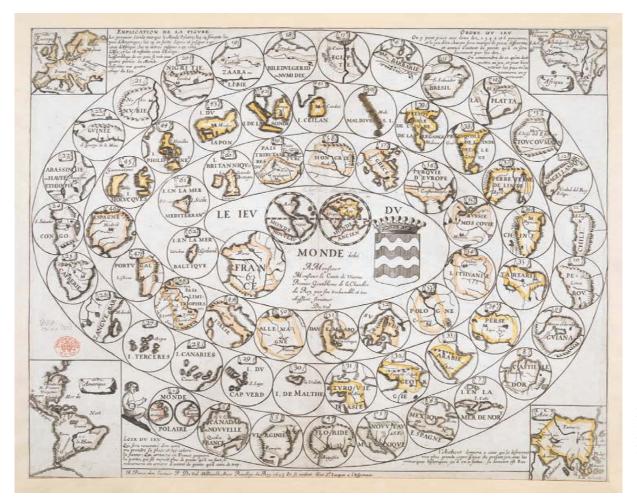


Figure 17. *Le Jeu du monde* (Paris, 1645) by Pierre du Val. © The British Library Board.



Figure 18. Frontispiece to Arden of Faversham, 1633 quarto edition. Courtesy of the Huntington Library.

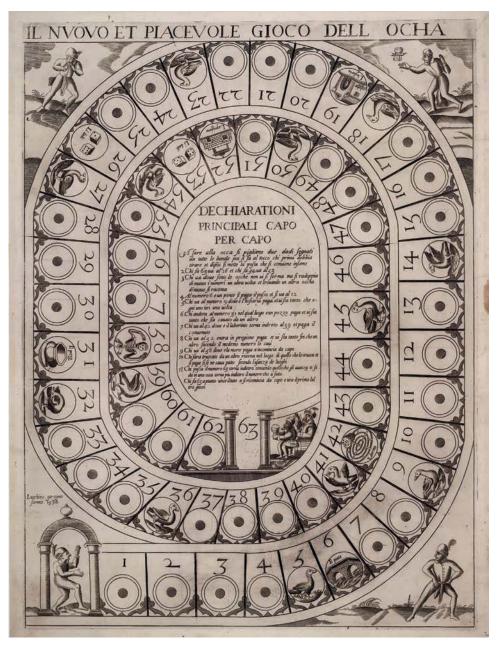


Figure 19. "Il nuovo et piacevole gioco dell ocha" (Game of the Goose). Italian, 1598. © The Trustees of the British Museum.

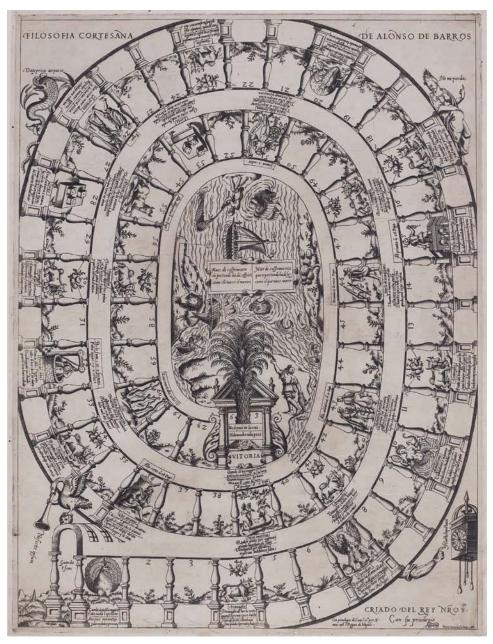


Figure 20. *Filosofia cortesana de Alonso de Barros* (Italian, 1588). © The Trustees of the British Museum.



Figure 21. Cirque de Soleil dancers perform physical marvels while the audience, in white ponchos, watches. Microsoft launch of Kinect at Electronic Entertainment Expo (E3), Galen Center in Los Angeles (2010). Screenshot from Playbox Games, "Speciale E3—World Premiere of Kinect," *YouTube*, 7 June 2013, https://www.youtube.com/watch?v=Uzr--8xvvF0.



Figure 22. Top left of the screenshot shows actors playing audience members who watch the show from a couch suspended from the arena ceiling. Microsoft launch of Kinect at Electronic Entertainment Expo (E3), Galen Center in Los Angeles (2010). Playbox Games, "Speciale E3—World Premiere of Kinect," *YouTube*, 7 June 2013, https://www.youtube.com/watch?v=Uzr--8xvvF0.



Figure 23. The top third of this screenshot shows the stage, a framed living room in which the members of a family play (or play vicariously) Kinect games. Below the boulder with the Xbox insignia are the Cirque de Soleil natives vicariously playing as they watch the family, while all around and behind them is the E3 audience in their white ponchos. Microsoft launch of Kinect at Electronic Entertainment Expo (E3), Galen Center in Los Angeles (2010). Playbox Games, "Speciale E3—World Premiere of Kinect," *YouTube*, 7 June 2013, https://www.youtube.com/watch?v=Uzr--8xvvF0.



Figure 24. Members of the sixth-grade class at the Epstein School (Atlanta, GA) during an installation of *Play the Knave*, 4 April 2017. Photo by Gina Bloom.



Figure 25. Users of *Play the Knave* in the University of Iowa Libraries. The game was installed in the Main Library Learning Commons on 7 September 2016, coinciding with the UI Libraries' exhibition of the First Folio as part of the Folger Shakespeare Library's national tour, *First Folio! The Book That Gave Us Shakespeare.* Photo courtesy of the University of Iowa Libraries.