

Incident:	Unit:	Date/Time:	Submitted by:
<u>Firefighter Safety</u> (ICS-209 Block 28 & 29)			SCORE
<ul style="list-style-type: none"> SCORE = 1--If limited firefighter exposure or simple hazards are easily mitigated. SCORE = 3--If multiple hazards have been assessed AND effectively addressed by operational strategy. SCORE = 5--If hazards are unassessed OR assessed hazards require complex operational strategies. 			
<u>Public Safety</u> (ICS-209 Block 33 & 34)			SCORE
<ul style="list-style-type: none"> SCORE = 1--If limited public exposure or hazards exist. SCORE = 3--If public exposure has been mitigated by closures, evacuations or other measures. SCORE = 5--If hazards are unmitigated and present a probable threat to the public. 			
<u>Threats to Principal & Secondary Residences & Businesses</u> (ICS-209 Block 36 & 38)			SCORE
<ul style="list-style-type: none"> SCORE = 1—If no threat exists SCORE = 3—If threat to values at risk can be effectively reduced with existing resources. SCORE = 5— If threat cannot be reduced with existing resources and impact to values at risk is likely. 			In 2 Days
			In 5 Days
<u>Threats to Community Infrastructure, City Watersheds & Natural Resource Commodities</u> (ICS-209 Block 36 & 38)			SCORE
<ul style="list-style-type: none"> SCORE = 1—If no threat exists SCORE = 3—If threat to values at risk can be effectively reduced with existing resources. SCORE = 5— If threat cannot be reduced with existing resources and impact to values at risk is likely. 			In 2 Days
			In 5 Days
<u>Threats to Remote Cabins, Out-buildings, Lookouts, Campgrounds, Fences</u> (ICS-209 Block 36 & 38)			SCORE
<ul style="list-style-type: none"> SCORE = 1—If no threat exists SCORE = 3—If threat to values at risk can be effectively reduced with existing resources. SCORE = 5—If threat cannot be reduced with existing resources and impact to values at risk is likely. 			In 2 Days
			In 5 Days
<u>Threats to TES Species, Habitat, Archeological, Historical , Cultural & Recreation Values</u> (ICS-209 Block 36 & 38)			SCORE
<ul style="list-style-type: none"> SCORE = 1—If no effect or effects on values are beneficial. SCORE = 3—If risk to values are limited by fire intensity, by geographic extent, or both. SCORE = 5—If risk includes wide-spread, catastrophic and long-term loss of values. 			
<u>Difficulty in Attaining Incident Objectives</u> (ICS-209 Block 39 & 40)			SCORE
<ul style="list-style-type: none"> SCORE = 1—Resources are sufficient OR terrain/burning conditions prolong attainment of objectives. SCORE = 3—Effective progress made toward attaining objectives given terrain/burning conditions. SCORE = 5—Immediate progress made toward attaining objectives given terrain/burning conditions. 			
<u>Time to Completing Incident Objectives</u> (ICS-209 Block 37 & 40)			SCORE
<ul style="list-style-type: none"> SCORE = 1—Objectives will be completed in less than 2 days OR 10 days or greater. SCORE = 3—Objectives will be completed in 5 to 9 days. SCORE = 5—Objectives will be completed in 2 to 4 days. 			
<u>Social-Public Interests: Low / Moderate / High</u>			RATING
<ul style="list-style-type: none"> LOW = No controversy and/or little media interest. MODERATE = Localized controversy with potential to attract wider interests. HIGH = Local/State/National interests have or will generate significant attention or controversy. <i>Explain (544 Character Limit):</i> 			