

# ART B.A.

ARTH 350	Contemporary Art and Art Criticism	3
<b>Total Hours</b>		<b>57</b>

## General Degree Requirements

To earn a baccalaureate degree, all students must complete successfully, in addition to any other requirements, the University of Montana General Education Requirements. Please refer to the General Education Requirements page (<https://catalog.umt.edu/academics/general-education-requirements/>) for more information.

Additional requirements for graduation can be found on the Degree/Certificate Requirements for Graduation page (<https://catalog.umt.edu/academics/graduation-requirements/>).

Unless otherwise noted in individual program requirements, a minimum grade point average of 2.00 in all work attempted at the University of Montana-Missoula is required for graduation. Please see the Academic Policies and Procedures page (<https://catalog.umt.edu/academics/policies-procedures/>) for information on how your GPA is calculated.

Courses taken to satisfy the requirements of a major, minor, or certificate program must be completed with a grade of C- or better unless a higher grade is noted in the program requirements.

## BACHELOR OF ARTS - ART

- This major requires a minimum grade of C in all major courses.

### Course Requirements

Code	Title	Hours
<b>Shared Foundation Requirements</b>		
Complete all of the following courses:		
ARTH 150H	Introduction to Art History	3
ARTZ 105A	Visual Language - Drawing	3
ARTZ 108A	Visual Language - 3-D Foundations	3
or MART 120	Creative Coding I	
GDSN 149A	Digital Imaging I	3
MART 101L	Intro to Media Arts	3
MART 112A	Introduction to Film Editing	3
<b>Intermediate Studio Requirements <sup>1</sup></b>		
Complete 9 credits from the ARTZ and GDSN prefixes at the 200-level.		9
Complete 6 credits from the ARTZ and GDSN prefixes at the 200-level and from MART at the 200- or 300-level.		6
<b>Intermediate History, Theory, and Criticism</b>		
Complete all of the following courses:		
ARTH 201H	Art of World Civilization: 1400 to Present	3
ARTH 250L	Introduction to Art Criticism	3
<b>Upper-Division Studio Requirements <sup>2</sup></b>		
Complete 9 credits of 300- or 400-level courses from the ARTZ or GDSN prefixes.		9
Complete 3 credits of 300- or 400-level courses from the ARTZ, GDSN, or MART prefixes.		3
<b>Upper-Division Art History Requirement</b>		
Complete 3 credits in Art History (ARTH) at the 300- and 400-level.		3
<b>Upper-Division Art Criticism Requirement</b>		

1

If ARTZ 108A is not taken as part of the Shared Foundation Requirements, then the student must take three credits of a 3D studio course at the intermediate level. The student should consult their academic advisor about which course will meet that requirement.

2

These courses should be chosen in consultation with your advisor.