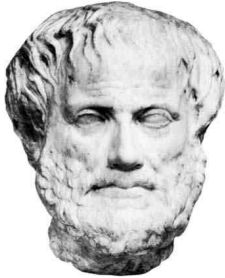


06. The Aristotelian Tradition

1. John Philoponus (~490-570 A.D.)

Two problems for Aristotle's Theory of Motion

(1) Problem of Rotation.

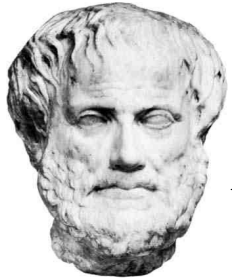


The place of an object is the innermost motionless surface of the object that contains it.

- So: The place of the terrestrial realm must be the inner surface of the smallest celestial sphere.
- But: The smallest celestial sphere is in motion:
 - *Any part of the inner surface of the smallest celestial sphere changes its place.*
 - So: *The parts are in motion.*
 - So: *The whole must also be in motion, too!*
- In general: How is rotational motion to be understood in terms of motion from place to place under Aristotle's concept of place?

1. John Philoponus
2. Jean Buridan
3. Galileo Galilei

- Philoponus' Solution: Claim that the place of an object is the volume occupied by the object.
- Recall Aristotle's Objection:



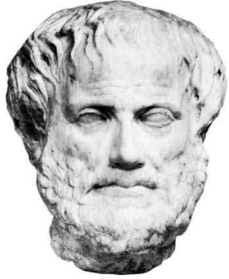
- (a) Every object must be contained by another (no vacuum).
- (b) Volumes are contained in volumes.
- (c) So if a place of an object is its volume, then places have places, which cannot be.

- Options for Philoponus:

- Deny (a): Accept the physical possibility of a vacuum.
Concept of place/space becomes independent of physical objects it contains.
- Deny (b): Accept that places can have places.

(2) Problem of Projectile Motion.

- Recall:

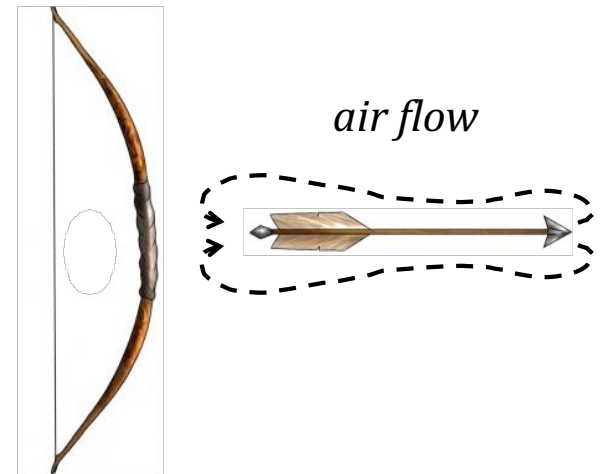


- (a) No motion without a mover in contact with moving object.
- (b) Distinction between natural motion (internal mover) and forced motion (external mover).

Question: What maintains the (forced) motion of a projectile after it leaves the thrower's hand?

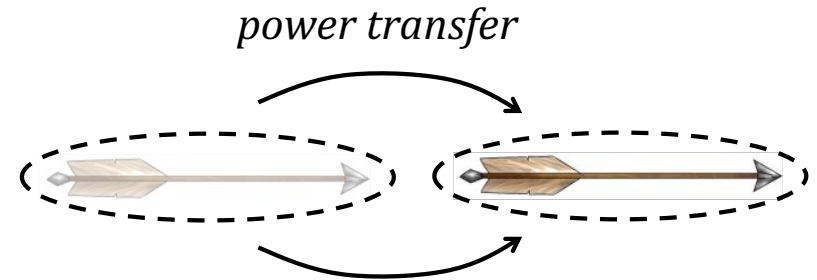
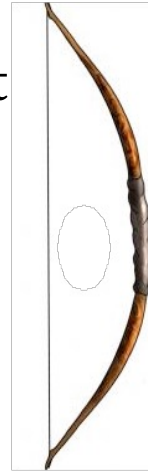
Antiparistasis ("mutual replacement"):

- Medium is the required contact force.
- Medium flows around object to fill in space left behind.
- Result: Object is pushed forward.



Aristotle's Explanation:

- Initial motive force transfers to the medium initially surrounding the object a "power" to act as a motive force.
- Medium then forces object into new region, which is then imparted with the "power" to act.



Philoponus's Critique:

- The medium *resists* motion; it does not *aid* it.
- Suppose: The "power" to move is given not to the medium, but to the object itself.
- Consequence: Motion in a vacuum is possible.
- Moreover: In what sense is projectile motion, so conceived, still a type of forced motion?

2. Jean Buridan (~1300-~1360).

- Refers to the impressed force in a projectile that is the cause of its continued motion as "impetus".
- The greater initial speed and amount of matter, the greater the impetus.
- Impetus is not necessarily self-dissipating:



"After leaving the arm of the thrower, the projectile would be moved by an impetus given to it by the thrower and would continue to be moved as long as the impetus remained stronger than the resistance, and would be of infinite duration were it not diminished and corrupted by a contrary force resisting it or by something inclining it to a contrary motion"

Interlude: Aristotle on Forced Motion

- *Forced motion*:
 - Non-natural (results in removal of object from its natural place).
 - Influenced by two factors: motive force (F), and resistance of medium (R).
- Aristotle's "Law of Motion": $V \propto F/R$, $V = \text{speed}$.

Qualifications:

- Assumes $F > R$. When $F \leq R$, Aristotle says no motion occurs.
- V represents speed, not velocity.

Claim: 1 lb ball will take 10 times longer to fall than 10 lb ball.

Let T = time required to travel a given distance.

Assume: $V \propto 1/T$ (the greater the speed, the less the time of fall).

Let $V_1 = \text{speed of 1 lb ball}$, $T_1 = \text{time for 1 lb ball to hit ground}$

$V_2 = \text{speed of 10 lb ball}$, $T_2 = \text{time for 10 lb ball to hit ground}$.

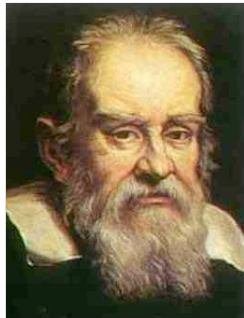
Then: $V_1/V_2 = T_2/T_1$.

Or: $F_1/F_2 = T_2/T_1$ ($V \propto F$).

So: $1/10 = T_2/T_1$ or $T_1 = 10T_2$.

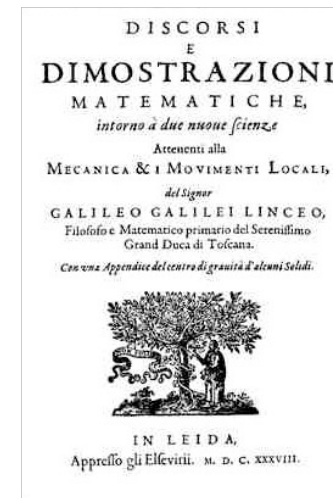
3. Galileo's Theory of Motion

- *Dialogue Concerning the Two Chief World Systems* (1632).
- *Dialogues Concerning Two New Sciences* (1638).



Galileo Galilei
(1564-1642)

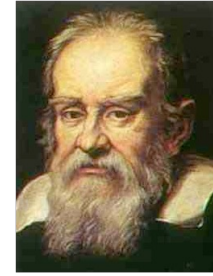
"Nature is written in the language of mathematics and its characters are triangles, circles and other *geometrical* figures."



- Extends not only to descriptions of physical objects, but to *change* (i.e., motion) itself.

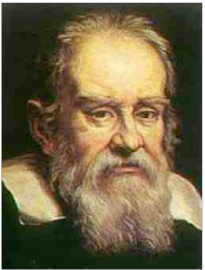
(i) *Uniform Motion*

"By steady or uniform motion, I mean one in which the distances traversed by the moving particle during any equal intervals of time, are themselves equal."



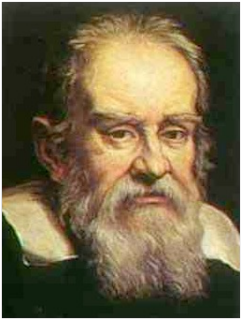
- Distance traversed is proportional to time of travel ($D \propto T$).
- Claim: Uniform motion is *undetectable* under certain conditions.

"Shut yourself up with some friend in the main cabin below decks on some large ship, and have with you there some flies, butterflies, and other small flying animals... With the ship standing still, observe carefully how the little animals fly with equal speed to all sides of the cabin... [Now] have the ship proceed with any speed you like, so long as the motion is uniform and not fluctuating this way and that. You will discover not the least change in all the effects named, nor could you tell from any of them whether the ship was moving or standing still... [T]he ship's motion is common to all the things contained in it, and to the air also. That is why I said you should be below decks; for if this took place above in the open air, which would not follow the course of the ship, more or less noticeable differences would be seen in some of the effects noted."



- No way to tell (by experiments with butterflies, *etc.*) from within a closed frame of reference whether it is at rest or in uniform motion.
- Thus: Can't determine whether the Earth is at rest or in uniform motion.

(ii) *Uniformly Accelerated Motion.*

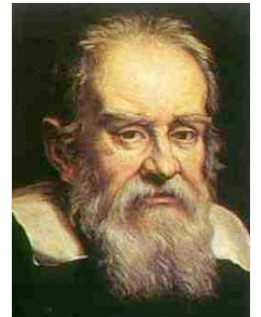


"A motion is said to be uniformly accelerated when starting from rest, it acquires, during equal time-intervals, equal increments of speed."

- Speed is proportional to time of travel ($V \propto T$).

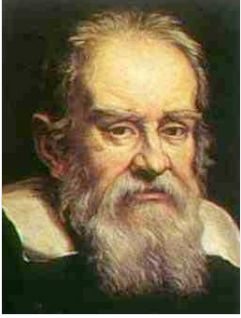
"Mean Speed Rule":

"The time in which any space is traversed by a body starting from rest and uniformly accelerated is equal to the time in which that same space would be traversed by the same body moving at a uniform speed whose value is the mean of the highest speed and the speed just before acceleration began."



- In other words,
$$T = \frac{D}{\frac{1}{2}(V_{final} - V_{initial})}$$

"Law of Free Falling Objects"



"The spaces described by a body falling from rest with a uniformly accelerated motion are to each other as the squares of the time-intervals employed in traversing these distances."

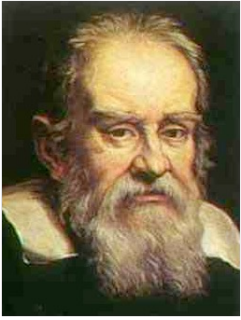
- In other words, $D \propto T^2$.

Proof:

- For uniformly accelerated body, $V = AT$ ($A = \text{constant}$).
- And: $D = \frac{1}{2}(V_{\text{final}} - V_{\text{initial}})T$ (mean speed rule).
- So: $D = \frac{1}{2}AT^2$, or $D \propto T^2$ for uniformly accelerated body.
- And: Free-fall motion can be approximated by uniformly accelerated motion on an inclined plane.

- Implication: $D/T \propto T$. The speed of a freely falling body only depends on the time of fall; not on the motive force (weight).
- Thus: A 1 lb ball and a 10 lb ball will hit the ground *at the same time* (all things being equal); as would a feather and a hammer...

(iii) *Projectile Motion*



"A projectile which is carried by a uniform horizontal motion compounded with a naturally accelerated vertical motion describes a path which is a semi-parabola."

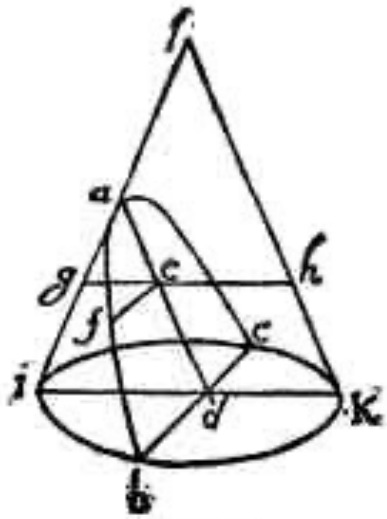
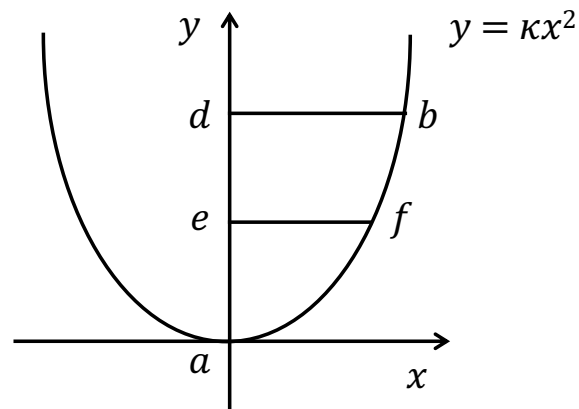


Fig. 106

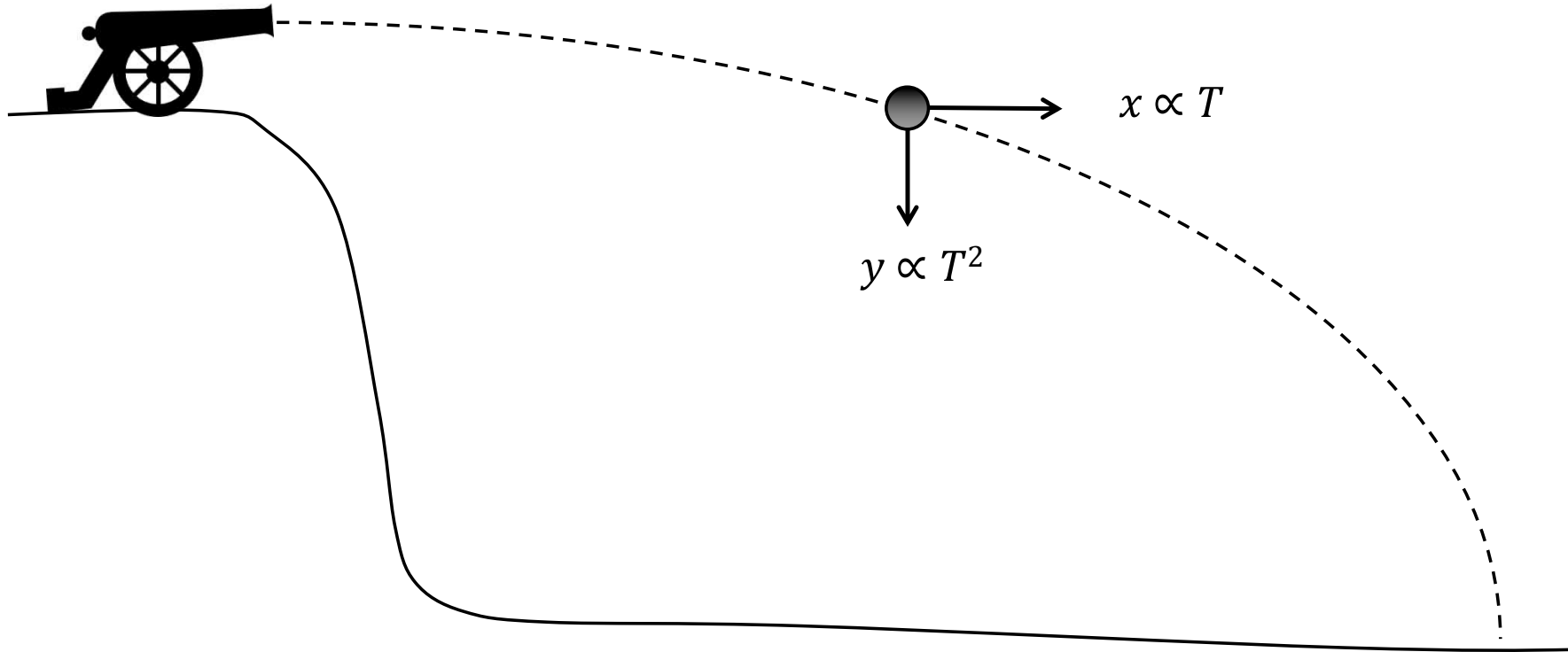
- Parabola defined by: "The square of bd is to the square of fe in the same ratio as the axis ad is to the portion ae ."
- In other words, $(bd)^2/(fe)^2 = ad/ae$.
- Or, $y = \kappa x^2$



Projectile motion = (uniform forward motion) + (free-fall motion)

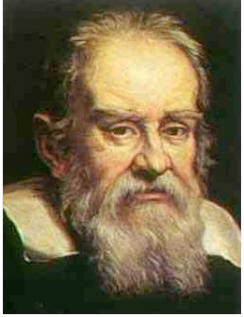
$$D \propto T$$

$$D \propto T^2$$



- Path of cannonball is described by a horizontal component x and a vertical component y related to each other by $y \propto x^2$, or $y = \kappa x^2$, where $\kappa = \text{constant}$.

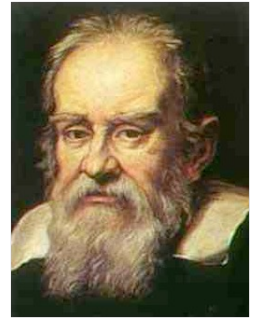
(iv) *Further Statements Concerning Motion*



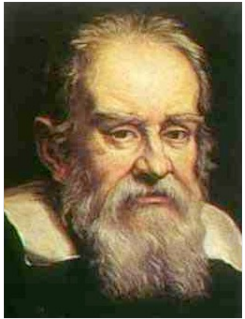
"...no matter how heavy the body, if it falls from a very considerable height, the resistance of the air will be such as to prevent any increase in speed and will render the motion uniform..."

- Recall Aristotle: When $R = F$, no motion can occur.
- Implication: Motion can continue in absence of external net forces.

"...[A]ny velocity once imparted to a moving body will be rigidly maintained as long as the external causes of acceleration or retardation are removed, a condition which is found only on horizontal planes...; from this it follows that motion along a horizontal plane is perpetual; for, if the velocity be uniform, it cannot be diminished or slackened, much less destroyed."

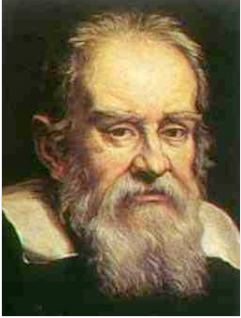


"I mentally conceive of some moveable projected on a horizontal plane, all impediments being put aside. Now it is evident from what has been said elsewhere at greater length that equable [i.e., uniform] motion on this plane would be perpetual if the plane were of infinite extent."



- A ball rolling on an infinite plane will continue to roll indefinitely unless a retarding force is applied.
- But: Infinite planes do not exist in nature. Motion only occurs along spherical sections of the earth's surface.
- Thus: An object moving uniformly and unimpeded *on the earth's surface* will continue.

(v) *Aristotelian Influences*



"Every body constituted in a state of rest but naturally capable of motion will move when set at liberty only if it has a natural tendency toward some particular place... Besides, straight line motion being by nature infinite..., it is impossible that anything should have by nature the principle of moving in a straight line; or, in other words, toward a place where it is impossible to arrive, there being no finite end. For nature, as Aristotle well says himself, never undertakes to do that which cannot be done, nor endeavors to move whither it is impossible to arrive."

- Rectilinear motion is *locomotion*: motion from an initial place to a final place.
- Thus: No perpetual motion along a straight line (only motion along line segments).
- Privileged status of circular motion (after Copernicus):
 - *Rejection of Kepler's elliptic orbits.*
 - *Only circular motion is infinite.*